

Below list of acronyms and definitions is gathered to provide a common terminology and understanding benefitting the high-performance scalable parallel file and storage systems community.

<u>Acronyms</u>

| <u>ACRONYM</u> | DEFINITION | |
|------------------|---|--|
| AFSB | Average File System Bandwidth | |
| ANSI | American National Standards Institute | |
| ASB | Average Storage Bandwidth | |
| API | Application Programming Interface | |
| BER | Bit Error Rate – the number of erroneous bits received divided by the total number of | |
| bits transmitted | | |
| CRC | Cyclic Redundancy Check | |
| DARPA | Defense Advanced Research Projects Agency | |
| DB | Database | |
| DDR | Double Data Rate | |
| DIF | ANSI T10 Data Integrity Field (aka Protection Information) | |
| DIMM | Dual In-line Memory Module | |
| DR | Disaster Recovery | |
| DRAM | Dynamic Random Access Memory | |
| DREN | Defense Research and Engineering Network | |
| ECC | Error-Correcting Code | |
| EEDC | Enhanced Ethernet for Data Center | |
| EOL | End of Life | |
| EOS | End of Service | |
| FC | Fibre Channel | |
| FTE | Full-time Equivalent | |
| GbE | Gigabit Ethernet | |
| GB | Gigabytes (10^9 Bytes) | |
| GPFS | General Parallel File System | |
| HBA | Host Bus Adapter | |
| HD | High Definition | |
| HPCS | High Productivity Computing Systems | |
| HPSS | High Performance Storage System | |
| IB | InfiniBand | |
| IEEE | Institute of Electrical and Electronics Engineers | |
| IETF | Internet Engineering Task Force | |
| IOPS | I/O requests per second | |
| iSCSI | Internet Small Computer System Interface | |
| LAN | Local Area Network | |
| LBA | Logical Block Addressing | |

| LTO | Linear Tape-Open |
|-------|---|
| LUN | Logical Unit Number |
| MAID | Massive Array of Idle Disks |
| MHz | Megahertz |
| MIB | Management Information Base |
| MTBF | Mean Time Between Failures |
| NDA | Non-Disclosure Agreement |
| NIST | National Institute of Standards and Technology |
| OC-n | Optical Carrier, where the speed will equal $n \times 51.8$ Mb/s |
| OSD | ANSI T10 Object-based Storage Device |
| PB | Petabytes (10^15 Bytes) |
| PI | T10 Protection Information (ANSI T10 standard) |
| POSIX | UNIX interface standard |
| QDR | Quad Data Rate |
| RAID | Redundant Array of Independent Disks |
| RPM | Revolutions per minute |
| SAN | Storage Area Network |
| SAS | Serial Attached SCSI |
| SATA | Serial ATA (Advanced Technology Attachment) |
| SCSI | Small Computer System Interface |
| SHA | Secure Hash Algorithm |
| SLA | Service Level Agreement |
| SMI-S | A SNIA standard for management of devices |
| SNIA | Storage Networking Industry Association |
| SNMP | Standard Networking Management Protocol (IETF defined) |
| SSD | Solid-State Drive |
| T10 | Technical committee responsible for SCSI storage interface standards |
| T11 | Technical committee responsible for Fibre Channel interface standards |
| T13 | Technical committee responsible for AT Attachment interface standards |
| ТВ | Terabytes (10^12 Bytes) |
| TBD | To be determined |
| U | Unit Rack Height |
| UER | Undetectable Error Rate |
| WORM | Write once read many |
| XAM | eXtensible Access Method |
| | |

Definitions:

Aggregate Bandwidth: In a file system composed of multiple underlying data stores (eg. multiple object storage targets), this is the sum of the bandwidth across all components (both reads and writes).

Average File System Bandwidth (AFSB): The calculated average bandwidth over multiple iterations of the same benchmark for either a fixed period of time or a fixed amount of data.

Average Storage Bandwidth (ASB): The average read and write bandwidth, calculated as follows: Average Bandwidth = (Read Bandwidth+Write Bandwidth)/2, in GB/s.

Bandwidth: The data rate (a read rate or a write rate) of a file system or component, in bytes/second, as measured in some specific way. The value could be the result of a benchmark or it could be an observation of embedded performance counters (see *Monitoring*). The bandwidth of a file system is often meant to indicate the maximum achievable data rate under ideal circumstances. In other contexts it means the actual data rate observed under specific circumstances.

Bandwidth Density: The Aggregate Bandwidth per Unit Rack Height designated as (U), calculated as follows: Bandwidth Density = Aggregate Bandwidth/Aggregate unit rack height, in GB/s/U.

Benchmark: A test (software application) to measure a file system or file system component (the *target*) according to specific standards.

Benchmark Testing (benchmarking): To run (i.e. gather the results of) a benchmark or, more generally, a series of benchmarks. For example, the series might include: a) multiple instances of the same test on the same target, thus gathering statistics about average behavior and variability; b) the same test on a variety of targets, where the targets may be different hardware or the same hardware with different configuration details; c) a variety of tests on the same target, where the tests differ by, for example, varying one parameter; or a specific combination of many of the foregoing. See also *Performance Testing*.

Capacity Density: The storage capacity per U, calculated as follows: Capacity Density = Aggregate raw disk capacity/U, in TB/U.

DARPA HPCS I/O Scenarios: The I/O workloads defined for the DARPA HPCS program and the tests designed to measure the performance of a file system and hardware configuration on these I/O scenario to demonstrate the scalability of a given storage solution. (See *Workload*). (<u>http://sourceforge.net/p/hpcs-io/home/Home/</u>)

Defensive I/O (checkpointing): Inserting fault tolerance into computing applications and systems by regularly and periodically writing some portion of the current application state to a file system, with the intent to use it for restarting the execution of the application to recover from a failure.

File System Appliance: An integrated file system product that combines computer and storage hardware with file system software.

Floor Space Capacity Planning: The estimation of the space, computer hardware, software and connection infrastructure resources that will be needed over some future period of time.

High Availability: A system designed or configured to recover quickly from a failure by means of redundancy features built into the system.

Performance Monitoring: Gathering and preserving operational data about the behavior of a file system. This might include the results of a standardized and regularly scheduled *Benchmark* test. It may also include observations of file system performance counters and statistics.

Performance Testing (evaluation): A process of assessing how a file system or component performs under a particular workload. This might include gathering the results of a series of benchmarks (see "Benchmark Testing") that have been designed to present a representative workload. It may also involve other activities, such as gathering operational data about the system (see *Monitoring*) while undergoing an actual or synthetic workload.

Power Density: The total power consumed (in Watts) (not including the ambient cooling) per GB/s of the Aggregate bandwidth, calculated as follows: Power Density = Total power consumed /Aggregate bandwidth, in W/GB/s.

Scalability: The ability to retain performance levels when adding additional resources and to take full advantage of the new resources to increase performance in a near linear manner.

Scalable File System: A file system in which the capacity and/or the performance can modularly be increased while maintaining a level manageability and access. (e.g. Lustre, Panasas, GPFS)

Storage Unit (system): A storage system consisting I/O controllers (commonly in redundant configuration) and raw storage capacity.

Workload: The actual, anticipated, or desired I/O activity on a file system. This could include the amount of data, the frequency of requests, the characteristics of how the data is read or written, or the spectrum of possible values of the foregoing. Taken together the details of type of I/O are the *workload characteristics*. A *synthetic workload* might consist of a single type of I/O (See DARPA HPC I/ O Scenarios). A particular application might have a few specific workload characteristics. A particular site might have a collection of applications with a rich mix of workload characteristics. A *production workload* characterizes the I/O of a system while carrying out its normal operations, as opposed to during benchmark testing.